

Spring 08 AA Tournament Rules(and info)

Coach's Edition

1. Games cannot be rescheduled. Dangerous weather as determined by the referee or league/district official is the only reason for stopping a game. If a game is stopped due to weather then if at all possible, it should only be paused until the weather condition passes. League or district officials have the authority to override the referee in determining whether the game should be stopped for safety issues, or continued.
2. Notice that the first games are pool play. That means no overtime. For Quarterfinals, Semi-finals and finals, two 10 minute overtimes are used if tied after regulation. A shootout per FIFA Laws of the game will be used if still tied after the overtimes.
3. Players must have a current valid player card. No rosters.
4. Teams must sit on opposite sidelines. This is enforceable by the referee at their discretion. Failure to comply will result in the referee abandoning the game. The referee making note of the offending team.
5. The home team is entitled to choose which side of the field to observe the game. The home team is the first team listed on the schedule.
6. The home team's league is responsible for providing the proper equipment. However, a team does not forfeit a game due to it's leagues failure to provide equipment.
7. For pool play, 3 points are awarded for a win, 1 point for a draw, 0 for a loss.
8. For draws at the end of pool play (2 or 3 games) the following tie breakers will be used in this sequence:
9.
 - a) *Head to Head*
 - b) *Goal Differential (Goals scored minus goals allowed to a maximum differential of 4 per game)*
 - c) *Least goals allowed*
 - d) *Most goals scored (to a maximum of 10 per game)*
 - e) *Shut-out victories (forfeits not counting)*
 - f) *Most total wins*
 - g) *FIFA kicks from the penalty mark*
10. Coach's, it is highly recommend that you confirm referee assignments with your referee coordinator before your home games.
11. See the referee information sheet for the handling of draw games in post pool play.
12. If scores are not entered by the winning team within 24 hours of the competed game. The game will be scored by the District. Once it has been posted the score will then be final. If you do not know your login or how to enter your score, contact your league registrar.
13. If at the end of the first week, May 3rd. Two teams are tied and equal in each of the tiebreakers. They will need to meet to have a shootout to break the tie. The shootout will be held 45 minutes before the game whose participants are in question at the Orem Complex. If this situation exists, the exact time an location will be posted on the district website.